Solving the Distributed Teams Problem: Collaboration, Influence and Facilitation

Judy Rees for Agile New England, October 2018

@judyrees

This 'talk' will involve you talking!

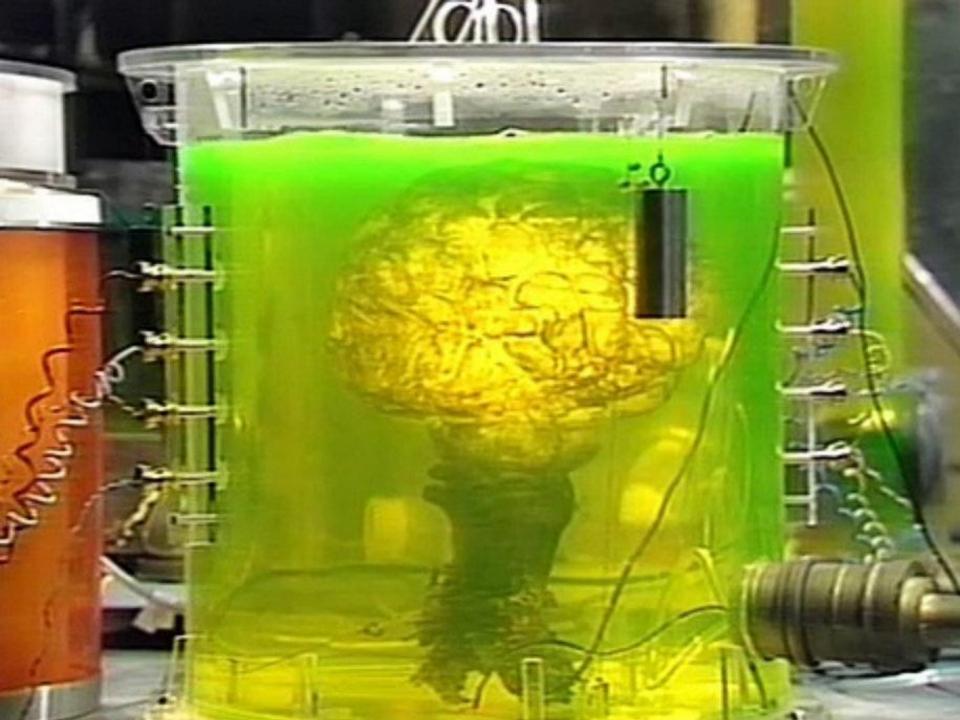


What are your team's current remote interactions like?

Share with a neighbour

What's Blocking Remote Collaboration?

- Disconnection
 - Lack of psychological safety
- Distractions
 - On-screen and in-the-room
- Discomfort
 - Physical issues



Key Ingredients

- Human connection
 - Psychological safety
 - Creative abrasion
- Embodied engagement
 - Multi-sensory environment
 - Physical activities

Example: Human Connection Activity

- When you are facilitating virtually at your best, you are like... what?
 - Starter question only
- What kind of X?
- Is there anything else about X?
 - Use these two questions as often as you like, in any order, about anything the person said

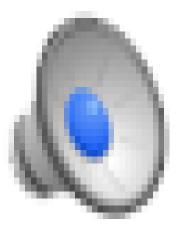
Example: Human Connection Activity

- Can be a quick 'icebreaker' or build out to full Collaboration Dynamics process
- Examples: Interpeace, Safer Edge
- Based on Clean Language/Systemic Modelling
 - Learn more at judyrees.co.uk

Embodied Engagement

- Use good tools eg Zoom, Mural
- Use *individual* video for live meetings
- Design activities 'remote first'
- Text-based tools should *support* synchronous connection





Given all of that, what would you like to happen next?

Make a physical note

What difference does knowing all of this make?

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